

## Using Photoshop paths

To use the paths feature of Photoshop with Mountain High Maps , first open the “Base” version of the map you wish to edit, then make sure that the “Paths” floating palette is visible (select “Palettes > Show Paths” from the “Window” menu):

hs will display all the paths we have generated for the map that you have open.

To activate a path layer, click on the arrow at top right of the palette. The pop-up menu will display a list of options available for that layer:

or example, a path can be turned into a selection by choosing “Make Selection” from the pop-up menu.

To stroke a path, select “Stroke Path...” from the pop-up menu. This will display a dialog box with a list of tools:

electing any of these tools will apply whatever values you have defined in the “Options” and “Brushes” palettes for the tool to the path you have activated.

To move a path, choose the “Path Select Tool” at the left of the tool bar on the Paths palette:

Draw a “marquee” around the path you wish to move:

Then click on the activated path, and, without releasing the mouse button, move the path to where you want it: